Game Design Document

Fill up the following document

1. Write the title of your project.

ZOMBIE SHOOTER GAME

1. What is the goal of the game?

SHOOTING ALL THE ZOMBIES

1. Write a brief story of your game.

The player wants to go back to his home but on the way zombies obstruct the path of the player he now has to kill the zombies to go back to his home

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | shooter | WILL SHOOT THE ZOMBIES |
| 2 | ZOMBIES | WILL TRY TO KILL THE SHOOTER |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

IT IS A COMPUTER GAME WHICH IS CREATED ON VS CODE IT IS A HORROR GAME.

How do you plan to make your game engaging? BY THE INCREASING NO. OF ZOMBIES